

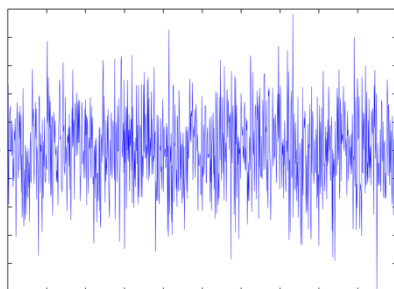


## The ED115 – SH-Noise

The ED115 – SH-Noise is comprised of a Noise Generator section and a Sample & Hold section in a 4HP module.

### NOISE GENERATOR

The Noise Generator generates a WHITE noise output which is also fed in to a series of filters to generate a PINK output a VIOLET output and a RANDOM output.



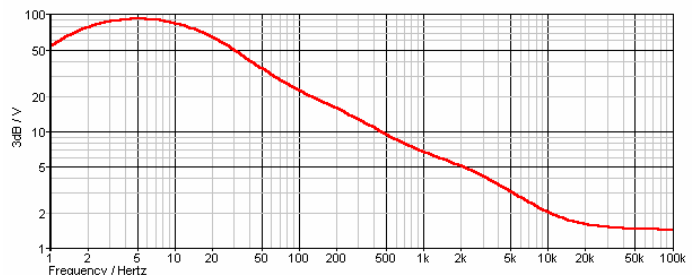
#### WHITE Noise

The White Noise generator operation is based on the noise generated by the Zener breakdown phenomenon in a BJT inversely polarized base-collector junction. In other words, such shot noise involves the statistical fluctuations of the current flow present in the bipolar transistor.

The generator makes use of a common 2N2907 biased by a constant current source. To increase the amount of shot noise attainable, the collector of the 2N2907 is left open and the base-emitter is reverse-biased. That is, the BJT is connected as a zener diode to exploit the reverse breakdown phenomenon. With this configuration, the reverse breakdown voltage exhibited by the emitter-base junction can be easily observed using an ordinary spectrum analyser. The attainable bandwidth is about 300 MHz, and the power output is about -70 dBm. This signal is passed through an amplifier which sets the output voltage at a nominal 10V peak-peak.

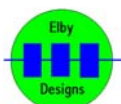
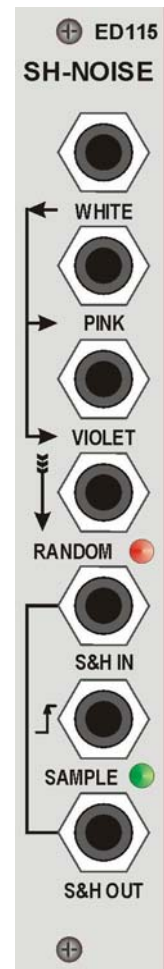
#### PINK Noise

The PINK filter is a 3dB/octave filter which is pretty linear across the range 10Hz to 15kHz to within 1dB across the full 50dB range. A final stage buffer-amplifier sets the output level to around 10V peak-to-peak.



#### VIOLET Noise

The VIOLET filter has two frequency dependent elements in the feedback path. The first feedback element on its own would produce a 6dB/octave rise in the gain of the amplifier from 0dB at 0Hz via 3dB at 9Hz to 20dB at 90Hz. The second feedback element on its own would produce a 6dB/octave fall in gain from 0Hz to 1kHz above which the gain would remain constant at 0dB.



## ED115 – SH-Noise

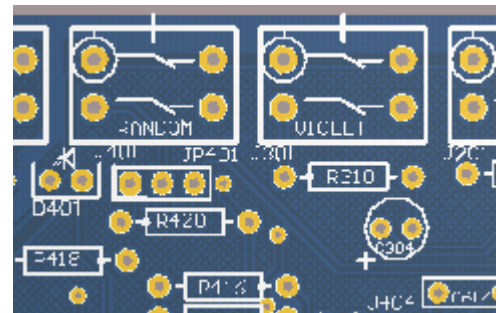
The combined effect of these feedback elements is that below 90Hz the 6dB/octave rise and 6dB/octave fall cancel out, giving a gain of 20dB. Above 90Hz the gain falls at 6dB/octave to 0dB at 1kHz, above which it remains constant. The result being that the bass end of the noise spectrum is boosted, and is available at the VIOLET output. A final stage buffer-amplifier sets the output level to around 10V peak-to-peak.

### RANDOM Noise

The RANDOM noise output is a low-pass 2<sup>nd</sup>-order Sallen-Key filter which passes only the very low frequency components to produce an extremely low frequency 'random voltage'. Fluctuations of the random voltage are displayed on a LED indicator.

By default, the RANDOM output is an analogue voltage with an output range approaching 10V peak-to-peak. However an onboard jumper allows this output to be steered through a dual comparator to provide a digital output. The analogue output voltage is selected by shorting the lower 2 pins of J401 (nearest to D401).

The digital-random output generates a positive output whenever the random voltage is greater than around +2V, a negative output when the random voltage drops below -2V and a 0V output when the random voltage is within the range -2V to +2V. The comparator output is selected by shorting the upper 2 pins of JP401 (nearest to the VIOLET output).



### SAMPLE & HOLD

The Sample & Hold section is derived from that used in the ED109 – TGTSH from Ian Fritz and takes an instantaneous sample of the input signal and presents it to the OUT output. The resultant output is a 'random voltage' that changes on each positive edge of the SAMPLE input.

